# MITRE EMBEDDED CAPTURE THE FLAG COMPETITION

MITRE's Embedded Capture-the-Flag (eCTF) is an embedded security competition that puts student teams through the experience of creating a secure system and learning from their mistakes. This competition helps develop practical skills that can be applied to securing critical embedded systems, such as UAVs, smart grids, and IoT devices. Participation can pave the way to a lifelong career in the embedded security space.

# **COMPETITION FORMAT**

Over each Spring semester, hundreds of students across the globe compete in MITRE's eCTF competition.

MITRE's eCTF is unique from other CTF competitions. First, the focus of the eCTF is on embedded systems, and competitors work on physical hardware. This presents a new set of challenges and security implications. Second, the eCTF balances offense and defense by testing and awarding both sets of skills.

The competition is split into two six-week phases: "Design" and "Attack". In the design phase, students develop a secure embedded system that meets a provided set of requirements. In the attack phase, students compete to break the security of other teams' designs.

**100%** Learned more about embedded system security through the eCTF



Likelihood for a team that was offered college credit to make it to the attack phase 30%

Higher self-reported learning outcomes by students who were offered college credit

# Join Us in Developing Tomorrow's Cyber Workforce:

Don't miss out on the chance to be a part of this extraordinary journey. Together, let's shape the landscape of cybersecurity and unveil a world where innovation and secure embedded systems thrive!



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### What Students Get Out of the eCTF

Throughout the competition, students have the opportunity to learn hard and soft skills not often taught in the classroom.

During the design phase, students design and build a realistic system and meeting complex security requirements without sacrificing functionality. This open-ended task promotes problem-solving and offers what are many students' first experiences in project management, cybersecurity, and embedded systems. Students also gain an indepth understanding of cryptography through the design and implementation of their secure protocols.

During the attack phase, students learn hands-on, real-world attacks in an unparalleled experience. Since the designs being attacked are created by other teams, students search for and encounter real, unintended vulnerabilities, rather than pre-canned challenges that are often used in other CTFs.

### The eCTF as a Course

Many schools offer the eCTF as a for-credit course, often as a special topics course or an independent study. We strongly recommend this route as it helps students to commit time for the competition and recognizes and awards students for their efforts.

# An example syllabus is available upon request.

The eCTF challenge defines several artifacts and deliverables that universities can use as course assignments. These include design documents, offensive and defensive writeups, and the system implementation/code itself.

Of course, faculty may also choose to augment the competition with additional lectures or readings.

## **Next Steps**

If you are interested in the eCTF, please reach out to ectf@mitre.org to join our email list for updates about the competition. You may also want to begin the process of creating a for-credit course for your team next semester.

During the fall semester, you should begin reaching out to potential student competitors. Good avenues for finding interested students include reaching out to relevant student clubs or groups, announcing the competition in related classes, and posting flyers in public areas (an example flyer is available upon request).

When team registration opens in September, you will be able to register your intent to form a team, even if you don't yet know the exact students that will participate.

Beginning in December, individual competitor registration will open, which each student on your team will need to complete before the competition begins.

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### **Frequently Asked Questions**

#### Does the eCTF cost anything?

Participation in the eCTF is entirely free. MITRE will provide the resources to complete the competition, however teams may choose to purchase additional resources to aid with development or attacking.

### Who can participate?

Anyone! Students at all academic levels are welcome to participate. Team sizes are unlimited (although a minimum of 4 students is recommended to avoid burnout). Basic programming experience is required and any experience with C and Python will greatly help teams. Sponsorship of a faculty member, teacher, or adult mentor to act as a team advisor is required.

### What is provided by MITRE to help?

MITRE provides teams with a reference implementation, embedded hardware, and technical guidance throughout the competition.

#### Are there awards?

Winning teams receive a cash prize, publicity from MITRE, and typically earn accolades from their university as well. Students have used their participation in eCTF to build resumes, present at conferences, and open the door to valuable internship and career opportunities, including engineering positions at MITRE and the eCTF sponsors.

### What is this year's challenge?

This year, teams will design and implement a Satellite TV System solution. The system must securely decode satellite TV data streams while protecting against unauthorized access to protected channels.

FOR MORE INFORMATION ABOUT MITRE'S ECTF, CONTACT ectf@mitre-engenuity.org OR VISIT US AT https://ectf.mitre.org

